

FFXIV Tomestone Rewards (2.1)

Last Update:	12/17/2013	Created by:	/u/Raiens	/u/novapunkX
Duty	Philosophy	Mythology		
<u>Duty Roulette Bonus</u>				
<i>(received once per day per category/MUST queue solo and be 50 for tomestone rewards)</i>				
Low Level Dungeons:	100	10		
High Level Dungeons:	0	40		
Main Scenario:	200	0		
Guildhests:	0	0		
Total / Day:	300	50		
<u>Level 50 Dungeons</u>				
Castrum Meridianum	100	0		
The Praetorium	100	0		
Wanderer's Palace:	100	30		
Amdapor Keep:	100	30		
Copperbell Mines (HM):	100	50		
Haukke Manor (HM):	100	50		
Pharos Sirius:	100	50		
<u>Trials</u>				
Chimra:	10	0		
Hydra:	?	?		
Ifrit (Hard):	?	?		
Garuda (Hard):	?	?		
Titan (Hard):	?	?		
Thornmarch (King Mog)	15	12		
Ultima's Bane:	20	17		
Garuda (Extreme):	25	19		
Titan (Extreme):	25	22		
Ifrit (Extreme):	25	25		
<u>Raids</u>				
Crystal Tower:	200	50		
Turn 1:				
Turn 2:				
Turn 3:	0	0		
Turn 4:				
Turn 5:				
<u>Treasure Hunts</u>				
<i>could be related to party size or just RNG, still trying to confirm</i>				
Timeworn Leather Map:	?	?		
Timeworn Goatskin Map:	?	?		
Timeworn Toadskin Map:	10	0		
Timeworn Boarskin Map:	0	3 or 9		
Timeworn Peisteskin Map:	0	1, 5 or 15		
<u>Beast Tribe Dailies</u>				
<i>Changes depending on the quest</i>				
Quests:	0, 5, 10 or 15	0 or 3		